MagSpeed: A Novel Method of Vehicle Speed Estimation Through A Single Magnetic Sensor

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Abstract—Internet of Things (IoT) is playing an increasingly important role in Intelligent Transportation Systems (ITS) for real-time sensing and communication. In ITS, the velocity of vehicles provides important information for traffic management. However, the present methods for monitoring vehicle speed have many shortcomings. In this paper, we propose MagSpeed, a novel vehicle speed estimation method based on a small magnetic sensor. The developed magnetic sensor system is wireless, cost-effective, and environmental-friendly. Through modelling of local magnetic field perturbations caused by a moving vehicle, we extract the characteristics of magnetic waveforms for speed estimation. In addition, we compare the performance of the models with other speed estimation algorithms, which shows the superior accuracy of the proposed technique in speed estimation.

I. INTRODUCTION

Intelligent Transportation System (ITS) has developed rapidly over the last decade. The main purpose of the ITS is to enhance the transportation systems’ safety, efficiency, and cost effectiveness. Traffic surveillance provides traffic flow information for ITS through kinds of traffic sensors. And ITS takes the advantage of traffic flow information to improve traffic management. In this paper, we target at the problem of vehicle speed estimation using a single magnetic sensor on the road.

The fine-grained monitoring of vehicle speed plays an important role in ITS. The U.S. National Highway Traffic Safety Administration (NHTSA) reported 37,461 traffic fatalities in 2016, 26% of which are speed-related. [1] Many traffic surveillance technologies are introduced and have been studies for traffic data collection, like inductive loops [2], video based image processing methods [3], etc. Urban areas have many complex environments, traffic situation estimation needs accurate vehicle speed data.

Recently, magnetic sensors are considered for vehicle speed estimation. [4] Current vehicle speed acquisition methods using magnetic sensor often employ more than one magnetic sensors. [5], [6] However, using two or more well separated magnetic sensors for speed estimation, requires these magnetic sensor units to be very well synchronized, which in turn significantly increases both the energy consumption and communication overheads. Both are main considerations for Internet of Things (IoT) devices. Furthermore, the use of two or more magnetic sensor units will significantly increase the size of the IoT device, which also prohibits its widespread use.

In this paper we consider a new approach, which uses a single magnetic sensor to estimate vehicle speed. The underlying idea is to measure the local magnetic field perturbations as vehicles passing by the magnetic sensor. A number of challenges arise in the design of the proposed approach. First, using only one sensor to estimate the result of vehicle speed needs a thorough understanding of metal object’s magnetic characteristics. Second, modelling on the local magnetic field perturbation caused by a moving vehicle is essential. Finally, the magnetic sensor readings are noisy and the environment noise needs to be considered and removed to obtain precise results.

This paper presents MagSpeed, a novel vehicle speed estimation method based on a small magnetic sensor. The MagSpeed uses only one magnetic sensor to estimate vehicle velocity by modelling a vehicle as a magnetic dipole. We find that different speeds of a moving magnetic dipole will result in different characteristics of the magnetic waveforms. The filter of raw magnetic data is used for reducing the environmental noise, thus it can give an accurate magnetic output caused by moving vehicle. We give vehicle speed estimation using fitting models. MagSpeed is easy and cost efficient to implement on road. Experiments are conducted in Xi An, China to establish the effectiveness of the proposed technique.

Specifically, our key contributions are threefold:

- We propose to conduct accurate vehicle speed estimation using only one magnetic sensor. The magnetic sensor is small, cost-effective, and environmental-friendly.
- We present a motion model which illustrates the local magnetic field perturbation caused by a moving vehicle and we give simulation results for the magnetic perturbations caused by a car.
- We develop a vehicle speed estimation technique, MagSpeed, which utilizes filtered magnetic waveform to measure vehicle speeds. Road experiments are con-
ducted to validate the effectiveness of the proposed technique.

The rest of the paper is organized as follows: Section II briefly reviews related works. Section III describes the design of vehicle speed estimation technique, MagSpeed. Section IV shows the experimental validation of vehicle speed estimation. Finally, Section V concludes the paper.

II. RELATED WORK

In this section, we review current methods for vehicle speed estimation, which is divided into two sub-sections. One is general methods of speed acquisition, the other is speed estimation using magnetometers.

A. General methods of speed acquisition

Many intrusive techniques are used on highways or main roads for speed estimation, such as inductive loops, vision based image processing method, and GPS on smartphone.

Inductive loop detectors that are embedded in the road surface are considered as intrusive methods. [2] These detectors are required to be installed under the road surface, which results in very high installation and maintenance costs.

To reduce installation and maintenance costs, vision based traffic camera systems have been adopted. [3] The data transmission volume is large and the effect is dependent on good weather. In other words, the accuracy of vision based system suffers in bad weather conditions and low illumination and visibility conditions.

Using GPS on smartphone can be a simple way to obtain vehicle speed, it sometimes suffers from urban canyon environment and returns low speed precision.

B. Speed estimation using magnetometers

Recently, there are a number of researchers considered vehicle detection and speed estimation methods with magnetic sensors. Balid [7] deployed multiple sensors on a road for traffic surveillance. Their work can successfully detect vehicles and estimate various speed of vehicles through a set of magnetic sensors along the road.

Obertov in [8] achieved the speed estimation with the accuracy about 90% through measuring magnetic length using a roadside node with an accelerometer and magnetic sensor.

Taghvaeeyan in [4] proposed applying four magnetic nodes for vehicle speed measurement and vehicle counting, which resulted in good classification rate and average speed detection.

The technique in [5] adopted two magnetic sensors for vehicle speed estimation and a third magnetic sensor for data fusion, which results in speed estimation accurate rate about 80%.

Studies in [9] and [10] proposed algorithms for speed estimation using two magnetometers. It is worth noting that these methods need to estimate average speed based on the number of passing vehicles over time.

Vehicle detection and classification through an improved support vector machine classifier was proposed in [11] using magnetic sensors. They use magnetic signatures to distinguish different kinds of vehicles, such as heavy tracked, tracked, and light-wheeled vehicles. However, the experiment setup is expensive, which required an enormous amount of road work as well as it requires high processing capability.

Marshall in [12] first introduced metal's magnetic effect of vehicle body and simulated a scenario to detect a vehicle using magnetic sensors. Chueng in [13], [14] developed a feature selection model for vehicle classification using a single magnetic sensor in which 17 features were initially identified and extracted, and 10 optimal features were eventually selected for classification.

There are also work on using combination of magnetic sensors for vehicle information acquisition. Studies in [15], [16], [17] propose vehicle classification based on machine learning of the signal waveforms.

Obtaining the vehicle speed is becoming more and more crucial in supporting real-time traffic management. In the aforementioned studies, speed was estimated using two or more magnetic sensors.

Our work is different from the previous studies in that we investigate a single magnetic sensor approach for vehicle speed estimation without damage to the road.

III. DESIGN OF MAGSPEED

In this section, we present the design of our proposed system, MagSpeed, which estimates vehicle speed through measuring and modelling local magnetic field perturbation caused by moving vehicles. The deployment of MagSpeed only depends on a tiny magnetic sensor. We first explain MagSpeed from the working mechanism of metal objects’ magnetic characteristics, then describe the motion process of moving vehicle, and finally illustrate the filter model for removing background noise.

A. Magnetic dipole Model

For a vehicle with a certain speed passing on a road, it leads to perturbations of the local magnetic fields. The vehicle can be seen as a magnetic dipole [18]. Fig. 1 illustrates the magnetic distribution of the magnetic flux lines when the earth’s magnetic field is temporarily changed by...
a vehicle, of which the wheels are distorted highly and the body is slightly distorted. For a magnetic dipole, its magnetic field can be expressed as (1) [19], [20]:

\[
B = \begin{bmatrix}
3x^2 - r^2 & 3xy & 3xz \\
3xy & 3y^2 - r^2 & 3yz \\
3xz & 3yz & 3z^2 - r^2
\end{bmatrix} \cdot \frac{u_0 m}{4\pi r^5} \tag{1}
\]

where \( m \) is the magnetic moment of a dipole, \( u_0 \) is magnetic permeability, \( r \) is the distance between the measurement position and the magnetic dipole, with \( r^2 = x^2 + y^2 + z^2 \). The tensor notation of the equation in the orthogonal coordinate system will take the following form with the expansion of magnetic vector being \( m = (m_x \ m_y \ m_z) \):

\[
B = \begin{bmatrix}
3x^2 - r^2 & 3xy & 3xz \\
3xy & 3y^2 - r^2 & 3yz \\
3xz & 3yz & 3z^2 - r^2
\end{bmatrix} \cdot \begin{bmatrix}
m_x \\
m_y \\
m_z
\end{bmatrix} \cdot \frac{u_0}{4\pi r^5} \tag{2}
\]

where \( m_x \) is the component of the magnetic moment on the x-axis, \( m_y \) is the component of the magnetic moment on the y-axis and \( m_z \) is the component of the magnetic moment on the z-axis, respectively, \( \cdot \) and means dot product. It follows from (2) that:

\[
B_x = (3x^2 - r^2) \cdot m_x + 3xy \cdot m_y + 3xz \cdot m_z \cdot \frac{u_0}{4\pi r^5} \tag{3}
\]

\[
B_y = (3xy \cdot m_x + (3y^2 - r^2) \cdot m_y + 3yz \cdot m_z) \cdot \frac{u_0}{4\pi r^5} \tag{4}
\]

\[
B_z = (3xz \cdot m_x + 3yz \cdot m_y + (3z^2 - r^2) \cdot m_z) \cdot \frac{u_0}{4\pi r^5} \tag{5}
\]

For the magnetic value of x axis, we expand the value of \( r \) and simplify the expression of \( B_x \) as follows:

\[
B_x = \left( (2x^2 - y^2 - z^2) \cdot m_x + 3xy \cdot m_y + 3xz \cdot m_z \right) \cdot \frac{u_0}{4\pi (x^2 + y^2 + z^2)^2} \tag{6}
\]

Because the exact movement direction and value of magnetic moment are unknown, we set default \( m = (1, 1, 1) \) for simulation. [21], [22], [19], [23]. Fig. 2 gives the magnetic waveform corresponding to different speed of a magnetic simulation. [21], [22], [19], [23]. A period of time \( t \) \((t > 0)\), the vehicle’s location becomes \((x_0 + v_x \cdot t, y_0, z_0)\).

Then the function for \( B_x \) of \( t \) is given like:

\[
f(t) = 2 (x_0 + v_x \cdot t)^2 \cdot m_x \cdot \frac{u_0}{4\pi ((x_0 + v_x \cdot t)^2 + D)^{\frac{5}{2}}} + 3v_x \cdot t \cdot y_0 \cdot m_y \cdot \frac{u_0}{4\pi ((x_0 + v_x \cdot t)^2 + D)^{\frac{5}{2}}} + 3v_x \cdot t \cdot z_0 \cdot m_z \cdot \frac{u_0}{4\pi ((x_0 + v_x \cdot t)^2 + D)^{\frac{5}{2}}} + C \cdot \frac{u_0}{4\pi ((x_0 + v_x \cdot t)^2 + D)^{\frac{5}{2}}} = A \cdot (x_0 + v_x \cdot t)^2 + B \cdot v_x \cdot t + C \cdot \frac{u_0}{4\pi ((x_0 + v_x \cdot t)^2 + D)^{\frac{5}{2}}} \tag{7}
\]

where \( A = \frac{2 \cdot m_x \cdot u_0}{4\pi} \),

\( B = \frac{3 \cdot m_y \cdot u_0}{4\pi} \),

\( C = \frac{3 \cdot m_z \cdot u_0 - z_0^2 \cdot m_z \cdot u_0}{4\pi} \),

\( D = \left((x_0 + v_x \cdot t)^2 + z_0^2\right)^{\frac{5}{2}} - (x_0 + v_x \cdot t)^5 \)

Since \( z_0 \) can be assumed to be small, the values of \( B \) and \( C \) are also small and can be neglected. Thus, an approximation can be applied.

\[
B_x \approx \frac{A \cdot (x_0 + v_x \cdot t)^2}{(x_0 + v_x \cdot t)^5 + D} \tag{8}
\]

Let \( f(t) = B_x \).

\[
f(t) = \frac{A \cdot (x_0 + v_x \cdot t)^2}{(x_0 + v_x \cdot t)^5 + D} \tag{9}
\]

The denominator in (9) is polynomial and is hard to analyze fifth root at polynomial. Let the reciprocal of \( f(t) \) be \( g(t) = \frac{1}{f(t)} \), then

\[
g(t) = \frac{(x_0 + v_x \cdot t)^5 + D}{A \cdot (x_0 + v_x \cdot t)^2} \tag{10}
\]
Meanwhile, letting $v_x \cdot t = x$, $x$ reflects the change of positions with a speed $v_x$ as time $t$ passes. Because $v_x > 0$ and $t > 0$, so $x > 0$, and we have

$$g(x) = \frac{1}{A} (x_0 + x)^3 + \frac{D}{A(x_0 + x)^2}$$

$$= \frac{1}{A} x^3 + \frac{3x_0}{A} x^2 + \frac{3x_0^2}{A} x + \frac{x_0^3}{A} + \frac{D}{A(x_0 + x)^2}$$  \hspace{1cm} (11)

As the value of $x$ ($x > 0$) increases, $\frac{1}{A} x^3 + \frac{3x_0}{A} x^2 + \frac{3x_0^2}{A} x + \frac{x_0^3}{A}$ increases, and $\frac{D}{A(x_0 + x)^2}$ decreases. There is a turning point that reaches the local minimum value for $g(x)$ is at $x = \sqrt[3]{-D} - x_0$, which allows $\frac{1}{A} x^3 + \frac{3x_0}{A} x^2 + \frac{3x_0^2}{A} x + \frac{x_0^3}{A}$ increases, thus $D = 0$.

If $x < \sqrt[3]{-D} - x_0$, the dominating term for $g(x)$ is $\frac{D}{A(x_0 + x)^2}$, thus $g(x) = \frac{D}{A(x_0 + x)^2}$, and $x_1$ is system error.

If $x = \sqrt[3]{-D} - x_0$, $g(x) = 0$.

If $x > \sqrt[3]{-D} - x_0$, the dominating term for $g(x)$ is $\frac{1}{A}(x_0 + x)^3$, thus $g(x) = \frac{1}{A}(x_0 + x)^3 + \varepsilon_2$, $\varepsilon_2$ is system error.

$$g(x) = \begin{cases} 
\frac{D}{A(x_0 + x)^2} + \varepsilon_1 & x < \sqrt[3]{-D} - x_0 \\
0 & x = \sqrt[3]{-D} - x_0 \\
\frac{1}{A}(x_0 + x)^3 + \varepsilon_2 & x > \sqrt[3]{-D} - x_0
\end{cases}$$  \hspace{1cm} (12)

$x_0, v_x$ does not change with time $t$. Through the analysis of $g(x)$, there are four approximations models of $f(t)$ given as follows based on the above discussions:

Model 1: power form

$$f_1(t) = at^b + c + \varepsilon_1$$  \hspace{1cm} (13)

Model 2: polynomial form

$$f_2(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + \ldots + a_n t^n + \varepsilon_2$$  \hspace{1cm} (14)

Model 3: rational form

$$f_3(t) = \frac{p_1}{q_1 t^2 + q_2 t + q_3} + \varepsilon_3$$  \hspace{1cm} (15)

Model 4: combination of polynomial form and rational form

$$f_4(t) = \lambda_1 t^3 + \lambda_2 t^2 + \lambda_3 t + \lambda_4 + \lambda_5 \cdot t(-3) + \varepsilon_4$$  \hspace{1cm} (16)

Now the relationships between time and the magnetic field perturbation caused by a moving vehicle are given as aforementioned. If we combine the models with real time data $t$, the parameters above can be calculated correspondingly.

There are lots of noises in the real environment, besides reduce the $(B_{x0}, B_{y0}, B_{z0})$, we apply Fast Fourier Transform (FFT) and use a low pass filter for $(B_x, B_y, B_z)$ to eliminate noise effect. So after the FFT signal processing, Fig. 4 shows the filtered and normalized waveforms for a vehicle at the speed of 30 km/h.

C. Signal Processing Model

Measurements in real road condition are full of background noise and are affected by earth’s magnetic field. It makes the signals hard to distinguish the passing vehicles. So a low pass filter is used to make the waveforms pure and clear.

The earth’s magnetic value are $(B_{x0}, B_{y0}, B_{z0})$, and $(X_1, Y_1, Z_1)$ are the values recorded by the magnetic sensor when a vehicle is passing. $(X_i, Y_i, Z_i)$ is the perturbation caused by a passing vehicle is $(B_x, B_y, B_z)$, then

$$(B_x, B_y, B_z) = (X_i - B_{x0}, Y_i - B_{y0}, Z_i - B_{z0})$$  \hspace{1cm} (17)

Fig. 3 shows the waveforms of $(X_i, Y_i, Z_i)$ for a small vehicle at the speed of 30 km/h. The vertical axis $B(\mu T)$ reflects the perturbation caused by the small vehicle. The horizontal axis $t$ reflects time with the sampling frequency of a magnetic sensor.

Fig. 3. Real magnetic perturbation before the filter model

Fig. 4. Real magnetic perturbation after the filter model

Through the signal processing model, it is visual to separate $t_0$ for each speed’s waveform. The missing data
issue is also not negligible, so we conduct 5 times experiment for each speed and obtain the mean value of $t_0s$ to eliminate random errors. In the following section, we explain our experiments on road with a car driving in different speeds.

IV. EXPERIMENTAL VALIDATION

In this section, we present the evaluation of our speed estimation system, MagSpeed, in real driving environments in Xian, China.

A. Experiment Setup

We evaluate our speed estimation system, MagSpeed, in real driving environments with a single magnetic sensor on the road. Fig. 5 shows an experiment setup on a target road. The sensor in the experiment is RM3100 magnetic sensor, which outputs magnetic vibration in three axis. The size of the chip is only as large as a coin and the overall size of the sensor is tiny, which is portable for traffic surveillance. We also put a camera on roadside to record the overall driving period. The setup is mainly aimed at urban roads with low speeds. Therefore, for each speed of 15 km/h, 20 km/h, 25 km/h, 30 km/h, 35 km/h, 40 km/h, 45 km/h, we drive five times to ensure we have obtained accurate magnetic data.

![Image of experiment setup](Image_url)

Fig. 5. Experiment setup

B. Experimental Results

After combining real world data with MagSpeed, we receive the estimated values of each fitting models based on the discussion in section III. Given the time of driving vehicle, parameters are calculated by MATLAB R2018 on windows 10 as follows.

For power form, $f_1(t) = at^b + c + \varepsilon_1$. Coefficients (with 95% confidence bounds): $a = 16.42, b = -0.8424, c = -0.01758$.

For polynomial form, $f_2(t) = a_0 + a_1t + a_2t^2 + a_3t^3 + ... + a_6t^6 + \varepsilon_2$. Coefficients (with 95% confidence bounds): $a_0 = 102.3, a_1 = -275.2, a_2 = 325.9, a_3 = -136.2$.

For rational form, $f_3(t) = \frac{p_1}{p_2 + q_1t + q_2t^2 + q_3t^3} + \varepsilon_3$. Coefficients (with 95% confidence bounds): $p_1 = 10.51, q_1 = -1.819, q_2 = 1.585, q_3 = -0.1058$.

For combination form, $f_4(t) = \lambda_1t^3 + \lambda_2t^2 + \lambda_3t + \lambda_4 + \lambda_5(t^{-3}) + \varepsilon_4$. Coefficients (with 95% confidence bounds): $\lambda_1 = 37.36, \lambda_2 = -77.11, \lambda_3 = 27.48, \lambda_4 = 27.56, \lambda_5 = 0.4019$.

C. Discussion

Here we discuss the four proposed models with other work. Fig. 6 plots the cumulative distribution function (CDF) of the speed estimation errors (km/h) using the four proposed models, Derivative Dynamic Time Warping (DDTW) [24] and Localization algorithms. The results explain that we achieve high speed estimation performance in all four proposed models. For example, 80% of estimation errors are lower than 2 km/h if using the four proposed models, and 50% of estimation errors are less than 1 km/h. In addition, only 10% of estimated speed errors in model 4 exceeds 2 km/h and almost all fitting models achieve high accuracy within 5 km/h. Thus, the proposed fitting models are robust for vehicle speed estimation. In the meantime, we compare the four proposed models with DDTW (Derivative Dynamic Time Warping) and GPS. From Fig. 6, it can be seen that the fitting models outperforms GPS in speed estimation. Compared with DDTW, the fitting models still remain high precision. For example, 90% of DDTW’s estimation errors are less than 7 km/h. By contrast, all the estimation errors of the proposed models are lower than 5 km/h.

D. Vehicle Speed Estimation Error Analysis

In this part, we give the histograms of our four models to show the distribution of errors. As in Fig 7, through observation of the four models’ estimation error distributions, we can see the model that has less error and centered distribution is Model 4, which is the closest to the deviation result in Section III.

Thus, for model 4, we achieve an error distribution result with $\mu = 0.0030, \sigma^2 = 1.4356$, which has the mean of 0.0030, variance of 2.061. The overall vehicle speed estimation accuracy is 96.7%. For all models, the average vehicle speed estimation accuracy is 92.5%.
V. CONCLUSIONS

In this paper, we address the problem of performing accurate vehicle speed estimation in urban environments through a single magnetic sensor. In particular, we develop a vehicle speed estimation technique, MagSpeed, which utilizes normalized and filtered magnetic waveforms to measure vehicle speeds. Also, road experiments are conducted to validate the effectiveness of the proposed technique. The magnetic sensor in our experiment is tiny, cost-effective, and environmental-friendly. While, sometimes the magnetic vibrations of the earth is not stable in different places as well as the adjacent lanes have effects on the measurement. In addition, it is part of our future work to combine with other sensor information to improve the performance of fine-grained speed estimation. We will add analysis with multiple types of vehicles in the future through modelling analysis and real road test experiments.

ACKNOWLEDGMENT

This work was supported in part by the National Key Research and Development Program of China (2017YFB1400603). The authors would like to thank the anonymous reviewers for their comments. The authors would like to thank the effort of the students from Xidian University for the road experiment assistance.

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